Static Analysis and Reflection

Manu Sridharan
(and many collaborators)
IBM Research

What is Reflection?

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class Factory {
  Object make(String x) {
    return Class.forName(x).newInstance();
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- Operating on code entities via strings
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- Why?
  - Control via configuration files (frameworks)
  - Meta-programming (generic `toString`)
  - No good reason (some uses of JavaScript `eval`)

Reflection Dilemma

	Model	**Ignore**
Precision		
Recall		
Scalability		

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<u>Challenge</u>: Strike right balance **for client**

Our Reflection Story

- **Clients**
  - Java taint analysis
  - JavaScript taint analysis (call graphs)
  - JavaScript IDE tools

- **Approaches**
  - Static: model via code analysis
  - Specifications: use additional artifacts
  - Dynamic: observe behavior, record or generalize

Java Taint Analysis

Reflection Handling in TAJ

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- Taint Analysis for Java
  - Pointer analysis for call graphs + aliasing
  - Soundness not required
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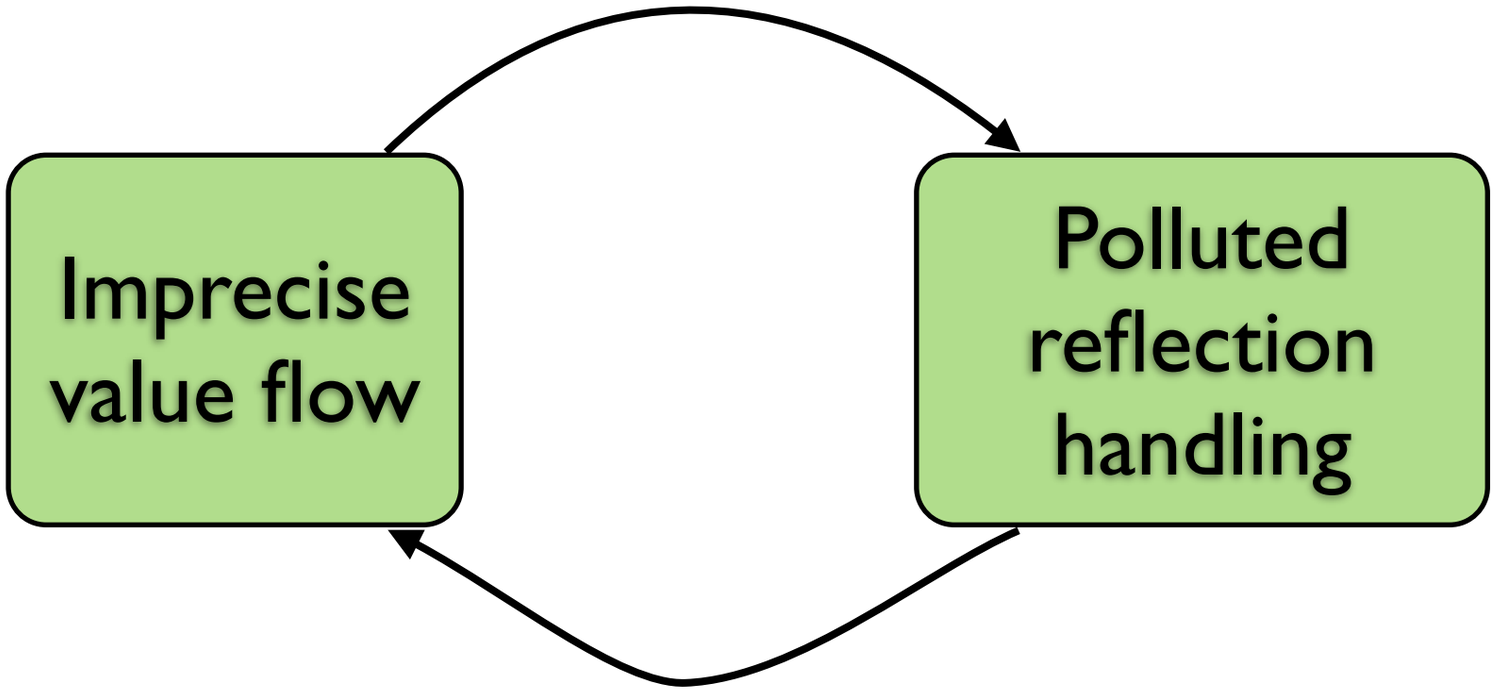
- Taint Analysis for Java
  - Pointer analysis for call graphs + aliasing
  - Soundness not required
  - But, ignoring reflection is too unsound
- Enhanced pointer analysis with reflection handling
  - Track string constants, `Class` / `Method` objects
  - Generate synthetic IR for reflective operations
    - For `c.newInstance()`, if `c` is `Class<Foo>`, model as **`new`** `Foo()`
  - As in Livshits et al., APLAS'05

A Vicious Cycle...



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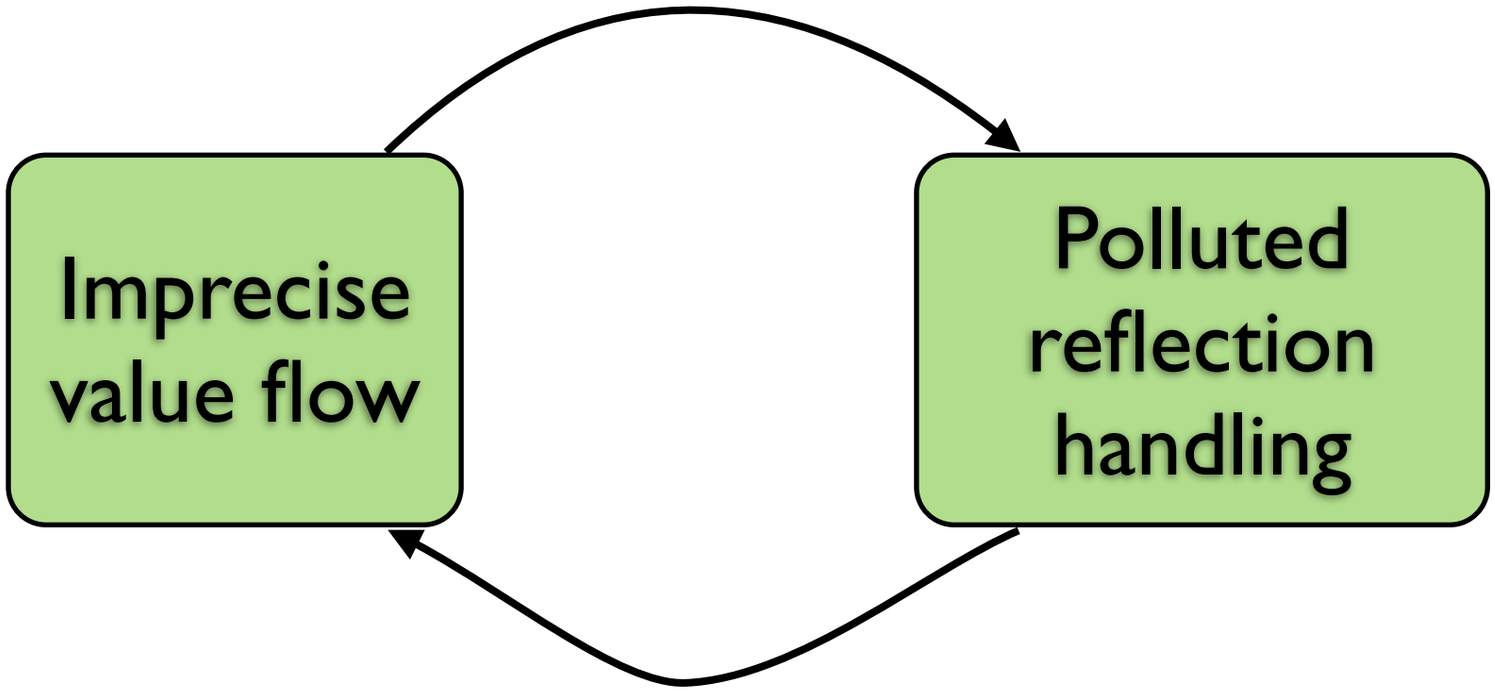

Quadratic blowup

- Huge analysis time / memory
- Highly imprecise result

"Fixing" the problem

- Tried bounding pointer analysis, but fragile
- In the end, dumped pointer analysis
  - Instead, heuristic type-based call graph
    - Track aliases during taint analysis
    - See Tripp et al., FASE'13
  - Hand-tuned reflection handling for frameworks
    - But many frameworks in practice...
    - Nasty reflection based on config files

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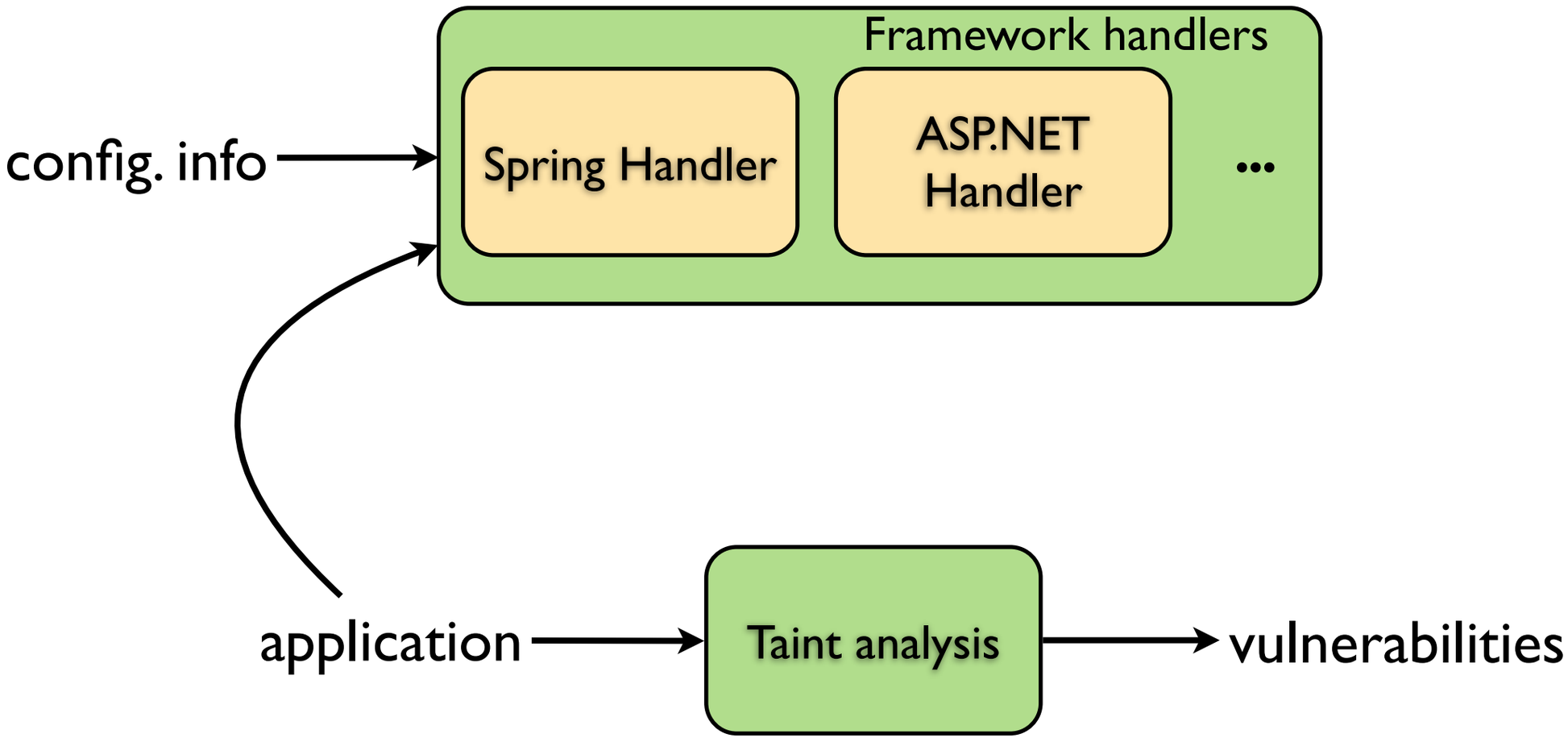

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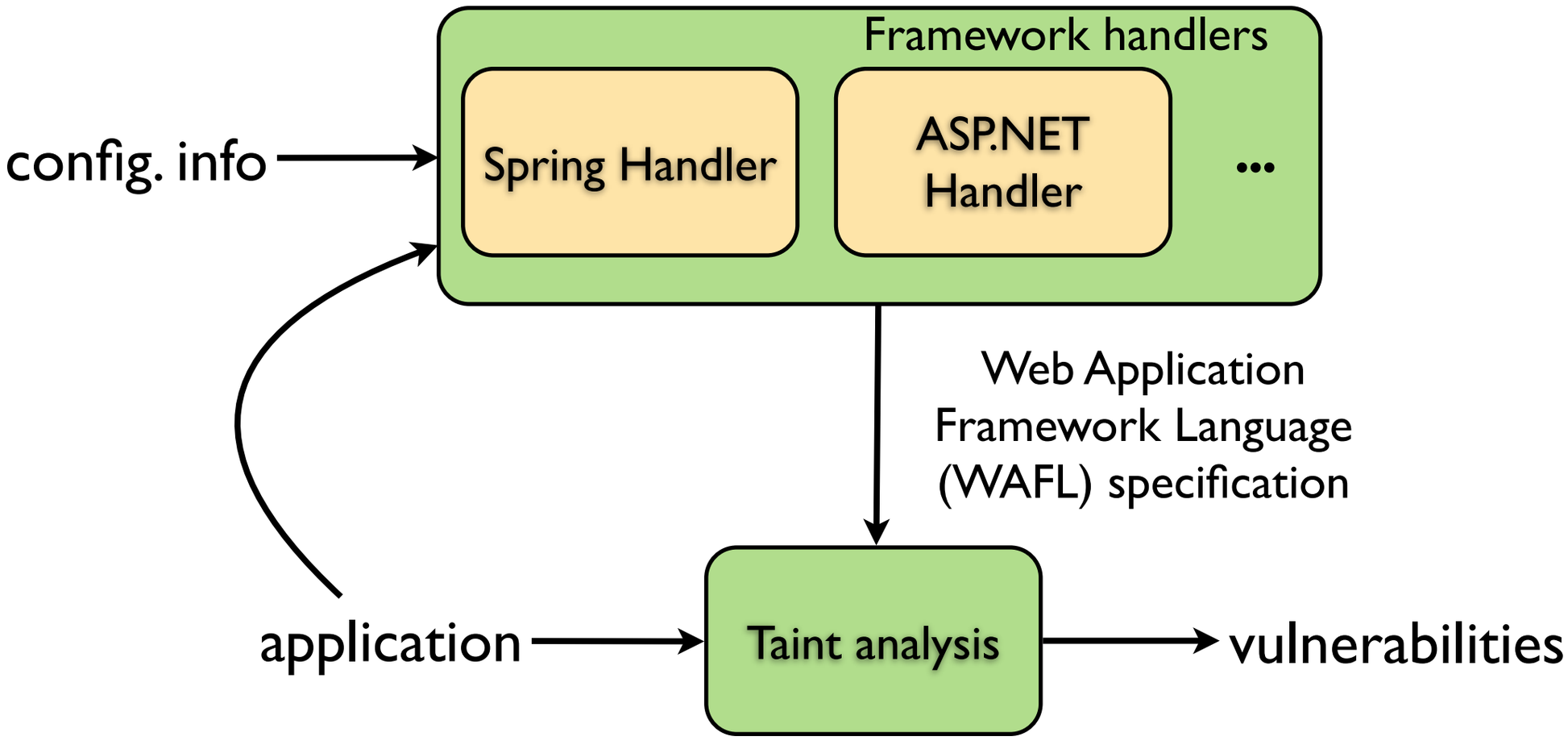

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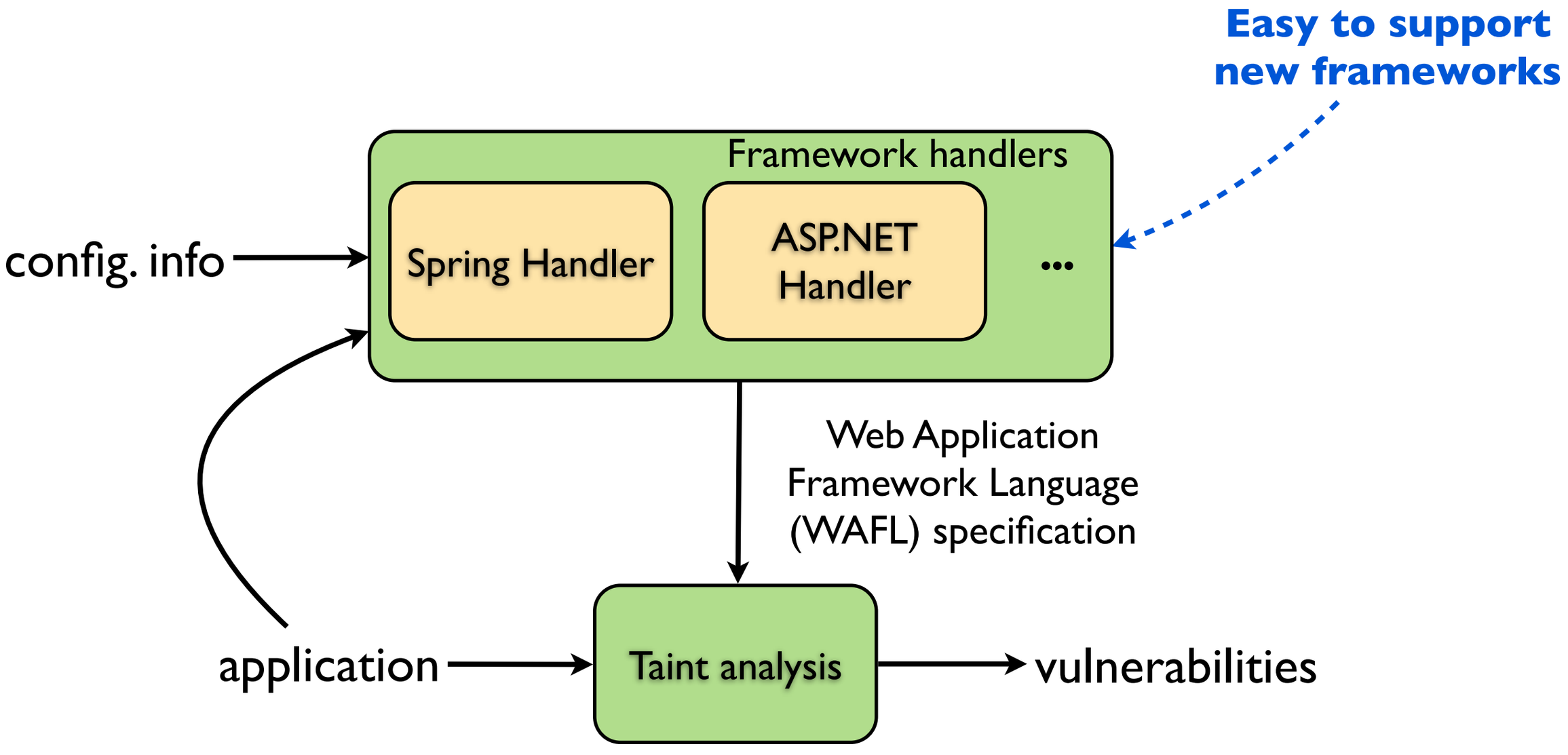

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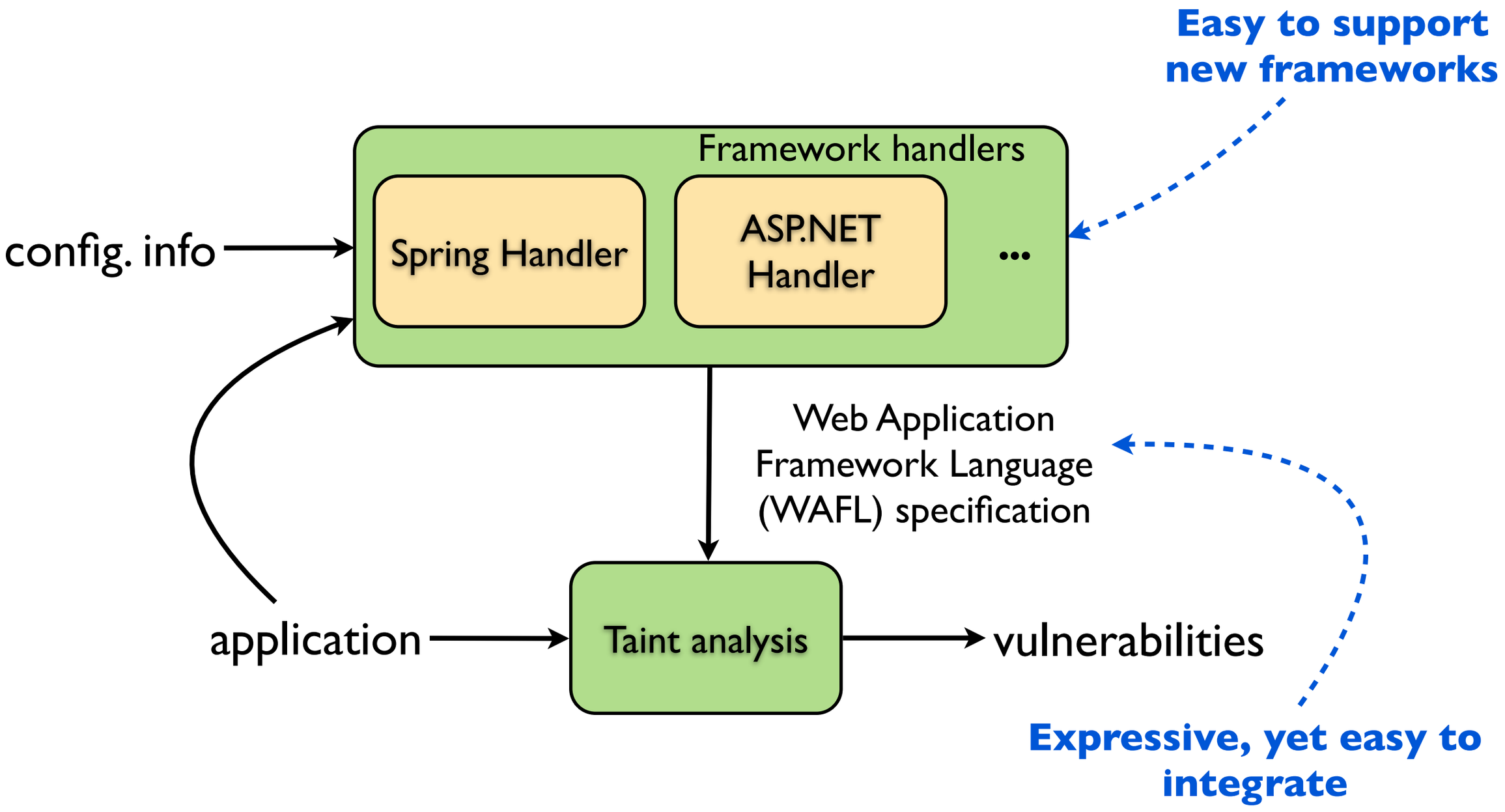

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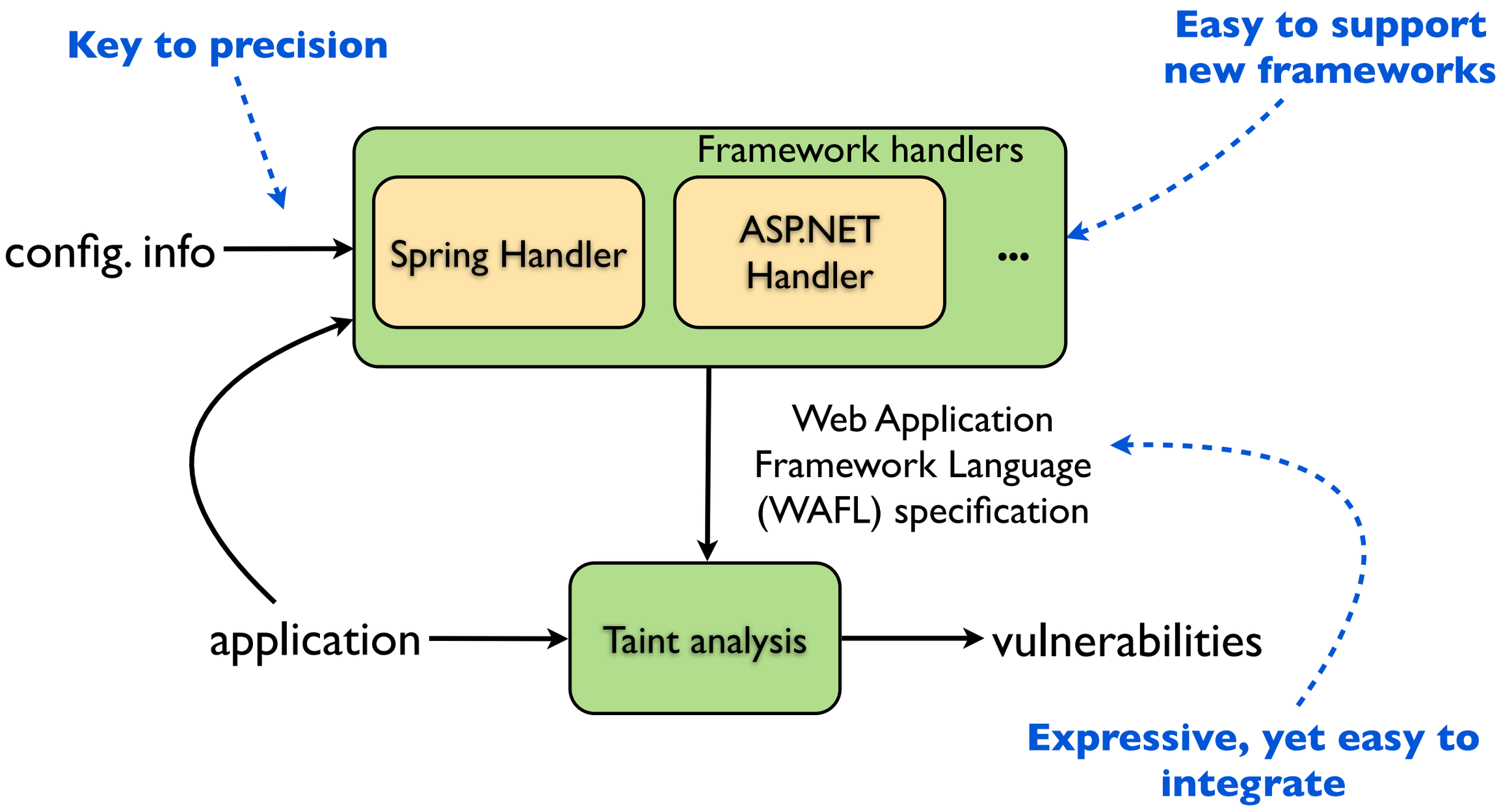

Example: edit profile

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Code

Configuration

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Code

```
// for user data
class UserForm {
  String firstName,lastName;
  // getters and setters...
}

// updates profile
class UserAction
  implements IAction {
  String exec(HttpRequest req,
              Object form) {
    UserForm uf = (UserForm) form;
    updateDB(uf);
    ...
  }
}
```

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Configuration

```
<action url="/edit"
        type="UserAction"
        formtype="UserForm">
</action>
```

In English: When "/edit" is visited, create a UserForm object (reflection), set its fields using request data (reflection), and pass it to UserAction.exec() (reflection).

WAFL: synthetic methods

```
fun entrypoint UserAction_entry(request) {
  UserForm f = new UserForm();
  f.setFirstName(request.getParam("firstName"));
  f.setLastName(request.getParam("lastName"));
  (new UserAction()).exec(request, f);
}
```

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}
```

- Simple structure: no branches, loops, etc.
  - Eases integration with analysis engine
  - Taint analysis usually flow insensitive anyway
- Based on both app code and config info

What about dynamic?

- The Tamiflex approach (Bodden et al., ICSE'11)
  - Log runtime reflective operations
  - Use log to transform code
  - Ensures soundness for tested inputs
- Difficulties
  - Running server code can be hard!
  - Need inputs to cover behaviors

Can we do better?

- F4F quite successful
- But, requires writing framework handlers
- Can we further automate?
- Maybe generalize from dynamic I/O?
- **Important problem**

JavaScript Taint Analysis

(or, Getting Tamed by jQuery)

Pointer Analysis Needed

```
var x = {};
// initialize object properties
x.foo = function f1() { return 23; }
x.bar = function f2() { return 42; }
x.foo(); // invokes f1
```

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- No declared types; objects can gain or lose fields
- Pointer analysis needed for call graphs
  - Most method calls are "virtual"
  - Cannot narrow call targets via types / arity

Dynamic Property Accesses

```
var f = p() ? “foo” : “baz”;
// writes to o.foo or o.baz
o[f] = “Hello!”;
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- Used frequently inside frameworks
- Increases worst-case analysis complexity!
- Leads to significant blowup in practice

Correlated Accesses

```
function extend(dest,src) {
  for (var prop in src)
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    dest[prop] = src[prop];
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- Correlated: `prop` has same value at both accesses
- Standard points-to analysis misses correlation
  - Analysis merges all properties of `src`
  - For frameworks, leads to "quadratic blowup"

Function Extraction + Context Sensitivity

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    // extract accesses into
    // fresh function
    (function ext(p) {
      dest[p] = src[p];
     })(prop);
}
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ext contexts: p == “foo”, p == “baz”, ...

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- Analyze new functions with clone per property name
  - Similar to object sensitivity / CPA
- Details in ECOOP'12

`ext` contexts: `p == "foo"`, `p == "baz"`, ...

Results: Scalability

Framework	Baseline$^-$	Baseline$^+$	Correlations$^-$	Correlations$^+$
dojo	* (*)	* (*)	3.1 (30.4)	6.7 (*)
jquery	*	*	78.5	*
mootools	0.7	*	3.1	*
prototype.js	*	*	4.4	4.5
yui	*	*	2.2	2.1

- Dramatic improvements with Correlations$^-$
  - Useful for an under-approximate call graph
- For '+' configs, issues remain with `call` / `apply`

Unnecessary Reflection

```
var e = "blur,focus,load".split(",");

for(var i=0;i<e.length;i++) {
  var o = e[i];
  jQuery.fn[o] = function() { ... };
  jQuery.fn["un"+o] = function() { ... };
  jQuery.fn["one"+o] = function() { ... };
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```
jQuery.fn.blur = function() { ... };
jQuery.fn.unblur = function() { ... };
jQuery.fn.oneblur = function() { ... };
jQuery.fn.focus = function() { ... };
jQuery.fn.unfocus = function() { ... };
jQuery.fn.onefocus = function() { ... };
jQuery.fn.load = function() { ... };
jQuery.fn.unload = function() { ... };
jQuery.fn.oneload = function() { ... };
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  - See PLDI'13 paper for details

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- Idea: *Prove* fixed behavior based on *dynamic* analysis
  - Find expressions "untainted" by inputs
  - Similar to dynamic information flow
  - See PLDI'13 paper for details
- Analyzed jQuery! But...version 1.0
  - Challenge: non-deterministic event handlers

JavaScript IDE Tools

Challenges

- Developers demand rich IDE functionality
  - Code navigation (jump to declaration)
  - Smart completion
  - Refactoring
- Hard to build these features for JavaScript
  - Reflection, lack of types, etc.
- For IDE, must be fast

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- Ok to miss some behaviors in IDEs
  - Even Java refactorings ignore reflection
- Design analysis to scale well and capture *most* behaviors

Field-Based Call Graphs

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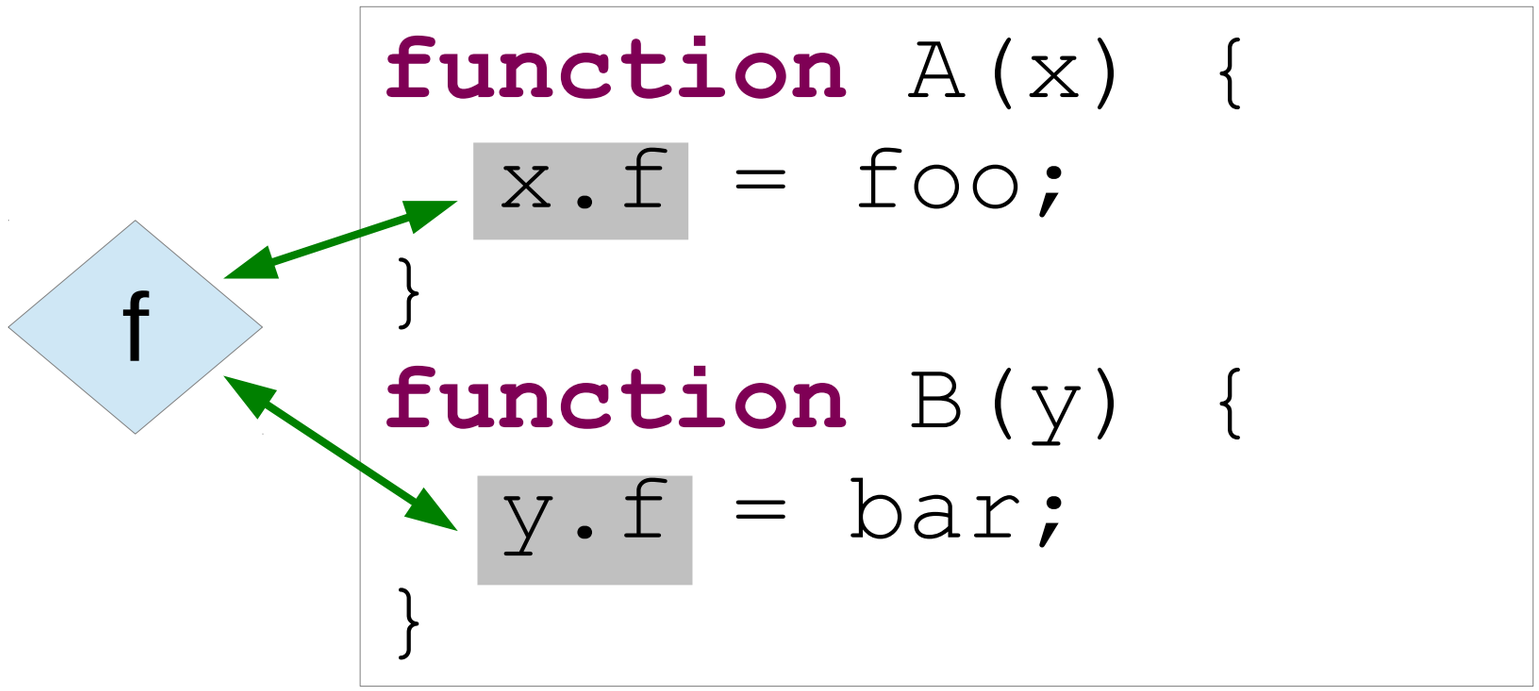

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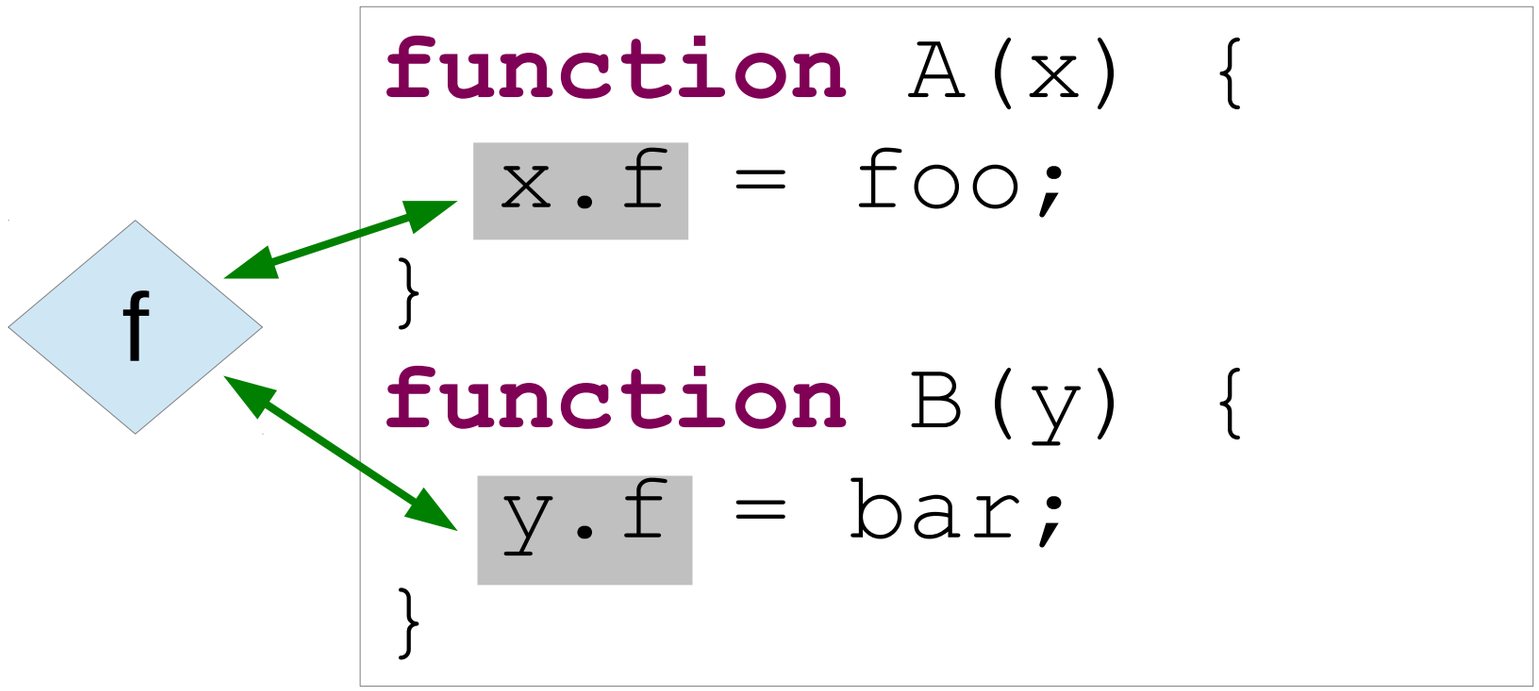

Ignore dynamic accesses x[p]

Why Does This Work?

```
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2   for (var x in src) {
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4   }
5 }
6 foo.f = function() { /*...*/ };
7 extend(bar,foo);
8 bar.f();
```

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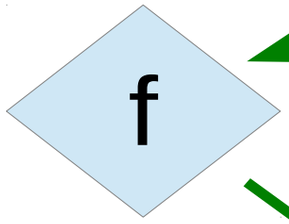

call edge

Evaluation

- Compared with dynamic call graphs
  - No other usable static technique
  - Best-effort coverage
- Measured precision, recall, and runtime

Benchmarks

Benchmark	*Framework*	*LOC*	*Precision*	*Recall*	*Time*
3dmodel	none	4.9k	93%	100%	0.26s
pacman	none	3.5k	94%	100%	0.47s
pdfjs	none	31.7k	77%	99%	5.62s
coolclock	jQuery	6.9k	89%	98%	1.32s
fullcalendar	jQuery	12.3k	84%	93%	2.85s
htmledit	jQuery	3.6k	81%	84%	0.80s
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>80% Recall

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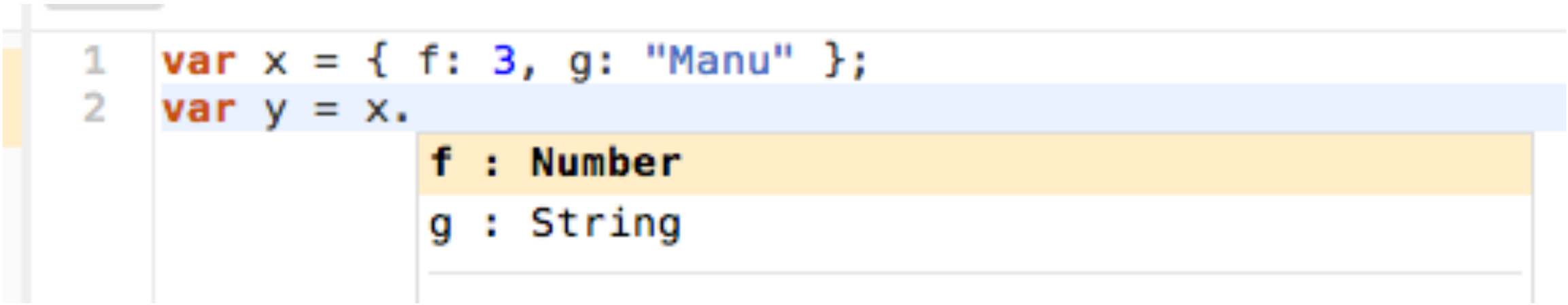

(Eclipse Orion: `eclipse.org/orion`)

Smart Completion

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- **Approach: dynamic API inference for libraries**
  - Run instrumented library on unit tests
  - Record observed types and use for flow analysis
- Compared to hand-written models, less effort and more complete

Conclusions

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  - Can dominate more common analysis parameters (*-sensitivity)
- Best solutions specialized to client
  - Varying performance, soundness needs
- Quadratic blowup complicates debugging
  - Delta debugging helps

Next Steps

- Better abstractions / guidance for clients
- Refine under-approximate approaches
  - With help from user?
- Better language constructs?
  - E.g., MorphJ (Huang and Smaragdakis, PLDI'08)

Thanks!