Explaining Program Failures via Postmortem Static Analysis

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Motivation

- Programs are shipped with bugs
- Crash reports ease bug fixing
 - Automated, sent over network
 - Give type of failure and stack trace
- But, problems remain
 - No execution trace provided
 - Reconstructing trace is time-consuming

An Example Crash



} NULL pointer dereference

Tool Support Needed

- Input: crash report
 - Program point of failure
 - Type of failure, eg. NULL dereference
- Output: error traces
 - Paths to point of failure that cause error

Static slicing?

foo(rec *x, rec *z) x->f NULL at entry { $q = z_7 > f;$ *p = **u**; if (b) more informative infeasible Ζ; error-specific ellse slice y = x - f;= ...; } static slice

Postmortem Symbolic Evaluation

- Dataflow analysis to find traces
 - Track value backwards from error
 - Maintain flow information on each path
 - Use error type to filter traces
- Borrow techniques from ESP [DLS02]
 - For scalability, precision, soundness

Tracking Flow: The Witness



- Expression from which value is copied
 - Specific to path
- Single witness per point on path
 - Demand analysis

Computing The Witness

	<u>Witness</u>	<u>Witness</u>
\rightarrow u->f = NULL;	done	<z->f></z->
→ *p = u;	< ୲<u>≮</u>?≫ ∫>	<z->f></z->
\rightarrow y = z;	<z->f></z->	<z->f></z->
→ x = y->f;	<y->f></y->	<y->f></y->
$\longrightarrow *X =;$	<x></x>	<x></x>
	p == &z	p != &z

- Substitution like weakest preconditions
- Query aliasing oracle for indirect updates
- Still polynomial time
 - Bound number of witnesses
 - Switch to abstract location when too long

Using The Error Type

- No double deref of NULL on path
 - x = NULL; *x = y; *x = z is infeasible
 - Just check if witness is dereferenced
- In general, handle typestate errors
 - Automaton describes behavior
 - Crash at transition to error state
- Do double derefs generalize?

Automaton Reversal



Putting It All Together

- ESP-style dataflow analysis [DLS02]
 - Interprocedural, path-sensitive
 - Engine maintains / presents traces
 - GOLF serves as aliasing oracle [DLFR01]
- Stack trace used if available
 - Restricts traversal up call stack
- Detect simple tests for NULL
 - Eg. if (p)
 - If p is witness on true branch, infeasible

Evaluation: Does It Scale?

- Test SPEC95 derefs for NULL deref
 - 2,000 140,000 lines of code
 - 100 random derefs per benchmark
 - If no traces for a deref, proven safe
- No stack traces
- Configurations
 - Normal: full analysis
 - NoDD: no filtering using double derefs

Average Query Times



- Most queries fast (usually more than 90%)
- The rest are quite slow (minutes)
 - No useful analysis result, so timeout (15 seconds)

Aliasing

- Imprecise analysis for heap pointers
 - False positives + increased analysis time
- Traces with aliasing inscrutable
 - No explanation for alias
 - Thus far, useless to developers
- Configuration "Unsound"
 - No checking for indirect updates
 - No abstraction for long witnesses

SPEC Number of Error Reports

Bench	Normal	Unsound
compress	0	0
li	25	5
go	1	1
m88ksim	2	2
ijpeg	3	0
perl	44	29
vortex	17	12
gcc	18	2

- Remaining false positives
 - Global flag
 - Use of abstract locs (eg. a[i])

Evaluation: Useful traces?

- PREfix: static bug finding tool [BPS00]
- Checked five real NULL deref errors
- Five successes with "Unsound"
 - Found error-causing traces only
 - Query times under a second
 - Stack traces helpful
 - Four succeeded with "Normal"

Related Work

- Slicing [Tip95]
- Postmortem analysis [LA02]
- Typestate analysis [SY86,SY93]
- Fault localization
- Remote program sampling [LAZJ03]
- Forward analyses (Metal, ESP, model checkers)

Conclusions

- New analysis for diagnosing errors
 - Value traced back from error
 - Witnesses give useful flow information
 - False traces pruned using error type
- Results are promising
- Extensions
 - Integration with Watson
 - Evaluating other typestate errors
 - Presentation of aliases to developer

The End